

Pawn Level

1. Demonstrate how the rook moves.
2. Know how to take the other player's pieces.
3. Demonstrate how the bishop moves.
4. Know how to attack and defend pieces.
5. Demonstrate how the queen moves.
6. Demonstrate how the king moves.
7. Know what "Check" means.
8. Know what "Checkmate" means.
9. Demonstrate how the knight moves.
10. Demonstrate how the pawns move and capture.

Knight Level

1. Know the names of all the pieces.
2. Know the three ways to get out of Check.
3. Know the number of points each piece is worth.
4. Know how the board is setup.
5. Know how to castle – including the rules and restrictions to castling.
6. Know the scholar's mate (or fool's mate).
7. Know how to defend against the scholar's mate.
8. Know what stalemate is.
9. Know what it means to draw.
10. Play 6 games in the club (you can count any you've done in prior weeks).

Bishop Level

1. Know the 3 important opening principles (Control the center, develop pieces, get your king to safety). Explain them to a friend or coach.
2. Complete at least one exercise on each page from pages 18-25 of “Chess Tactics for Students” You can do this with a friend.
3. Know the rules of En Passant.
4. Complete at least one exercise on each page from pages 26-33 of “Chess Tactics for Students” You can do this with a friend.
5. Demonstrate how to checkmate with 2 Queens + King vs. a lone King.
6. Demonstrate how to checkmate with 1 Queen and 1 Rook + King vs. a lone King.
7. Demonstrate how to checkmate with 2 Rooks + King vs. a lone King.
8. Know how to notate your games (Bishop = B, Rook = R, Queen = Q, King = K, Pawn = none).
9. Notate a game.
10. Play 10 games in the club (you can count any you’ve done in prior weeks).

Rook Level

1. Demonstrate how to checkmate with 1 Queen + King vs. a lone King.
2. Demonstrate how to checkmate with 1 Rook + King vs. a lone King.
3. Introduction to forks (or double attacks). Complete at least one exercise on each page from pages 34 - 40 of “Chess Tactics for Students”. You can do this with a friend.
4. Teach another student about knight forks.
5. Know the rule of the square.
6. More forks. Complete at least one exercise on each page from pages 50- 56 of “Chess Tactics for Students”. You can do this with a friend.
7. Teach another student about forks (using a piece or pieces other than a knight.).
8. Introduction to pins. Complete at least one exercise on each page from pages 2 - 8 of “Chess Tactics for Students”. You can do this with a friend.
9. Teach another student about pins.
10. Play 16 games in the club (you can count any you’ve done in prior weeks).

Queen Level

1. Opposition: Know how to win with 1 Pawn + King vs. a lone King.
2. Know how to use a chess clock. Play three games using the clock.
3. Play one game of speed chess. (Two minutes on each clock.)
4. Play a full game against each of the coaches.
5. Compete in a scholastic tournament. (You can complete this requirement before you reach the Queen level.)

King Level

1. Play 30 different opponents. (You should be keeping track on the back of your chart by having each opponent sign a square.)

When you complete this level, you will have reached the King Level and will be declared a Mini Master!